

Thomas Tannenberger Head of Studio - Senior VFX Supervisor and Producer

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Accomplished and award-winning Visual Effects Producer and Supervisor with over 25 years' experience and 100+ feature film and TV credits.

Combines In-depth knowledge pre-production, On-Set and post-production pipelines as well as the creative process with strong organizational and managerial skills. Experienced in all aspects of visual effects production, media post-production and supervision.

Winner of multiple awards - nominated for three VES awards.

Entrepreneur, Strategist, Team Builder & Mentor. Executive VFX Producer & Creative Director. Project development, budgeting and negotiation, primary client contact on all projects.

Experienced in current, machine learning assisted workflows.

Very experienced in managing and overseeing globally distributed workflows, skilled in applying international tax incentive and rebate programs.

Languages and citizenship - US and German *Dual Citizen. Basic French language skills.*

Crafty Apes, USA (Remote, multi-location)

2022 - Present

Senior VFX Supervisor and Producer

On-Set and post visual effects supervision and initial VFX production (budgeting and pipeline planning) for MGM's 2025 feature "Unstoppable", Amazon Studio's "The Peripheral", Apple TV's "The Foundation", FOX Studio's "Mike" limited series and many others, all currently streaming. Also provided the initial budgeting and pipeline planning. Working across multiple Crafty Apes studios in the US and Canada for both projects. This is following a move back to the USA after more than 5 years in Montreal, Canada.

Crafty Apes, Montreal

2021 - 2022

Head of Studio

Ideation, initial set up and establishment of Crafty Apes VFX Montreal operations and studio. Planning and execution of initial capacity and scope of work goals for the Quebec based entity, in close cooperation with established Crafty Apes studios in the US and Canada. All initial talent hiring, day to day management of the fully remote studio, as well as project oversight as both executive VFX producer and supervisor for the location. Directly reporting to Crafty Apes board / partners. The Montreal studio successfully completed multiple film and TV projects for Disney, Paramount and Apple TV in its first year, to name but a few. This represents a standout feature given the extremely competitive and difficult Quebec talent and hiring environment during this time.

Cinesite, Montreal**2019 - 2021***Executive VFX Producer*

In charge of overseeing VFX postproduction for multiple parallel projects. Working with production, creative and finance teams internally as well as client side. Covering script analysis/breakdown, bidding and budgeting, project cost controlling, scheduling, managing client and vendor relations, outsourcing and international workflows, including setting up financing across international tax incentives. 2nd unit production of plate/element and insert photography. Monitor multiple projects across script and cut changes, communicate and action potential changes to Producers/Studio, hire and manage third party vendors. Strong focus on developing and implementing internal strategies and procedures connecting all Cinesite locations worldwide.

Cinesite, Montreal**2019***VFX Producer & Supervisor*

Notable projects: 2020 "Tribes of Europa", limited series, Netflix. 2019 "Rocketman", Feature film, Paramount. "Jack Ryan Season 2", Streaming series, Amazon. "Angel has Fallen", Feature film, Millennium Film, VFX producer. In charge of overseeing VFX postproduction. Managing and tracking the films' vfx progress and delivery milestones along re-edits and screenings. In charge of all client communication. Managing crew, crew-size. Overseeing and creating delivery schedules, reviews, revising shot assignments. Managing change-orders, invoicing, payment schedules, contracts. As well as bidding and managing all aspects of the Cinesite VFX budget.

MPC, Vancouver**2018 - 2019***VFX Producer*

Notable projects: 2018 "Aquaman", Feature film WB. VFX producer. In charge of overseeing VFX post production. Managing and tracking the films' vfx progress and delivery milestones along re-edits and screenings. Managing crew, crew-size. In charge of client communication. Overseeing and creating delivery schedules, reviews, revising shot assignments. Managing change-orders, invoicing, payment schedules, contracts. As well as bidding and managing all aspects of the MPC VFX award budget.

MPC, Montreal**2017-2018***VFX Producer*

Notable projects: 2017 "The Mountain Between US", Feature film FOX Searchlight. VFX – producer. 2017-2019: "Godzilla – King of Monsters", 2017 through 2019: "Noelle". In charge of VFX post production. Managing and tracking the films' vfx progress and delivery milestones along re-edits and screenings. Managing crew, crew-size. In charge of client communication. Overseeing and creating delivery schedules, reviews, revising shot assignments. Managing VFX shoots for MPC's crew, managing change-orders, invoicing, payment schedules, contracts. As well as bidding and managing all aspects of the MPC VFX award budget.

Mokko Studio, Montreal**2015 -2016***Head of Production*

Notable projects: "League of Gods" – China Star Entertainment. Feature film. "Office Christmas Party", - Paramount Pictures, Feature film. "Stronger", Lionsgate, Feature Film, VFX – producer. In charge of setting up and providing the VFX pipeline to Supervisors. Overseeing and managing Montreal based vendors. MikrosImage, BUF, Folks VFX among others. Budgeting, scheduling and assigning 600+ shots across multiple vendors. Negotiating budgets, managing and tracking the films vfx progress and delivery milestones along re-edits and screenings. Managing communication, schedules, reviews, revising shot assignments. Managing re-shoots, managing change-orders, purchase ordering.

Freelance, Los Angeles**2014 -2015***Visual Effects Supervisor & Producer*

"Race" - Focus Features / EFB. Feature film. Client side VFX - Producer. Budgeting, scheduling and assigning 600+ shots across multiple vendors. Negotiating budgets, managing and tracking the films vfx progress and delivery milestones along re-edits and screenings. Managing final quality control, re-shoots, managing change-orders, purchase ordering.

"Himmelsleiter" – Bavaria Studios. Television mini-series and limited run theatrical release. Production side VFX Supervisor. On set and location Supervision in Prague and Berlin. Managing all creative and organizational aspects of VFX, negotiating budgets. Working with multiple international vendors during vfx post.

"The Bronze" – Sony Classics. VFX Supervisor / Producer for 609NY. Feature Film / Comedy

"I saw the light" – Sony Classics. VFX Supervisor / Producer for 609NY. Feature Film

"The Meddler" – Radical / Sony Classics. On Set VFX Supervisor. Feature Film

Gradient Effects New York**2013 - 2014***VFX Supervisor & Producer*

On-set and post VFX supervisor of 16 episodes of the television show "The Blacklist", produced in New York (NBC). Responsible for negotiating the VFX - budget with the show's producers per episode before handing it over to the designated VFX producer.

"Home Sweet Hell" Sony Classics/ Darko Entertainment. Feature Film. VFX Supervisor. Title Designer. Director of live action main title shoot.

Managing all aspects of GFX Los Angeles expansion to New York, including space, IT-tech pipeline, artist hire, to name but a few.

Gradient Effects Vancouver**2012 -2013***Partner / President /VFX Supervisor & Producer*

Managing the expansion of Gradient Effects to Vancouver, BC.

On-set VFX supervisor for Universal's "Identity Thief", VFX Supervisor for "The Man with the Iron Fists",

(including supervising a Hong-Kong based team from Los Angeles) as well as Gradient Effect's vfx supervisor for "Big Miracle", "American Reunion". All for Universal.

Gradient Effects Los Angeles

2006 -2014

Founding partner / VFX Supervisor & Producer

Founded VFX studio with a strong focus on custom VFX technology and software development. In-house and on-set VFX supervisor on more than 40 projects, responsible for all production aspects as well as budgeting and client negotiation. Notable projects: "Harry Potter and the Deathly Hallows 1+2", "Big Miracle", "The Host", "Identity Thief", "2012", "The Box" (VES Award nominated), "Game of Thrones season 3", " to name a few examples.

Visual Effects Supervisor / Producer

2003 -2006

Freelance

VFX supervisor and producer for:

"Blood and Chocolate" – Lakeshore Entertainment,

"Southland Tales" – Sony Classics,

"Premonition" – MGM.

C.T.O. / VP Film Postproduction and Visual Effects

1999 – 2003

Das Werk AG – Frankfurt / Los Angeles

Expanded the visual effects and postproduction services of the "Das Werk" group internationally. Oversaw the integration of Centropolis Effects (Los Angeles) into the group of companies. European locations included studios in London, Paris, Brussels, Milan and Barcelona. Notable VFX projects include "The Matrix 2&3", "The Scorpion King", the Wim Wenders / U2 collaboration "The Million Dollar Hotel", as well as Roman Polanski's "The Pianist".

C.E.O. / Visual Effects Supervisor & Producer

1996 – 1999

Das Werk Munich

Visual effects supervision and production for feature films, TV and commercials. Notable feature projects of the time include "Run, Lola, Run!" and "Enemy at the Gates". Executive VFX producer.

Honors and Awards:

"Krupp" - Outstanding Compositing - Television

Hollywood Post Alliance HPA AWARDS 2009

"Who's gonna save my Soul?" - Yellow Pencil Award - outstanding achievement music video

D&AD AWARDS 2009

"Who's gonna save my Soul" - Nominated - Outstanding Animated Character in a Live Action Broadcast Program or Commercial

VES AWARDS 2009

"Glow" - Judges Award for Creativity & Innovation in Post Production
Hollywood Post Alliance HPA AWARDS 2010

"The Box" - Nominated - Outstanding Supporting Visual Effects in a Feature Motion Picture
VES AWARDS 2010

"Krupp" - Nominated - Outstanding Supporting Visual Effects in a Broadcast Program
VES AWARDS 2010

"Digital Sandbox" - Judges Award for Creativity and Innovation in Post Production
Hollywood Post Alliance – HPA AWARDS 2012

Languages:

English / German / French (basic)

Software Proficiency:

Creative: ComfyUI, Nuke, Nuke X, Shake, Adobe Suite (After Effects, Photoshop, Illustrator, Lightroom etc.)
MochaPro, Boujou, Quantel, basic Autodesk Flame proficiency, basic Autodesk Maya proficiency, Blender.

Office toolset: Word, Excel, File maker, Shotgun, frack, Google document suite.
FTP and communication software, calibration tools and software.

Contact:

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